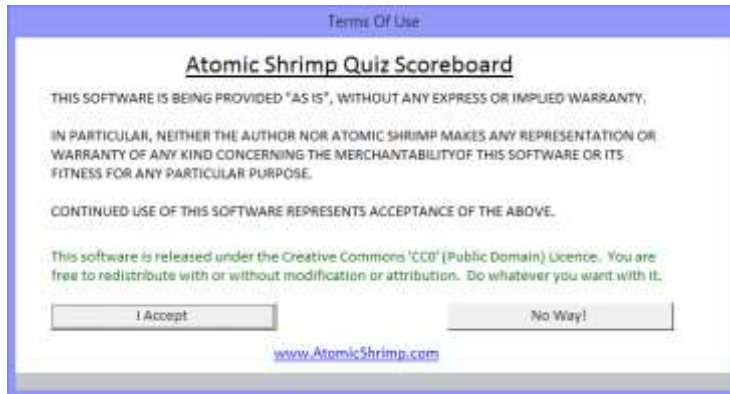# Atomic Shrimp Quiz Scoreboard

The Atomic Shrimp Quiz scoreboard is an access database designed for scorekeeping in a quiz of 8 rounds plus bonus (you are free to modify it for other purposes)
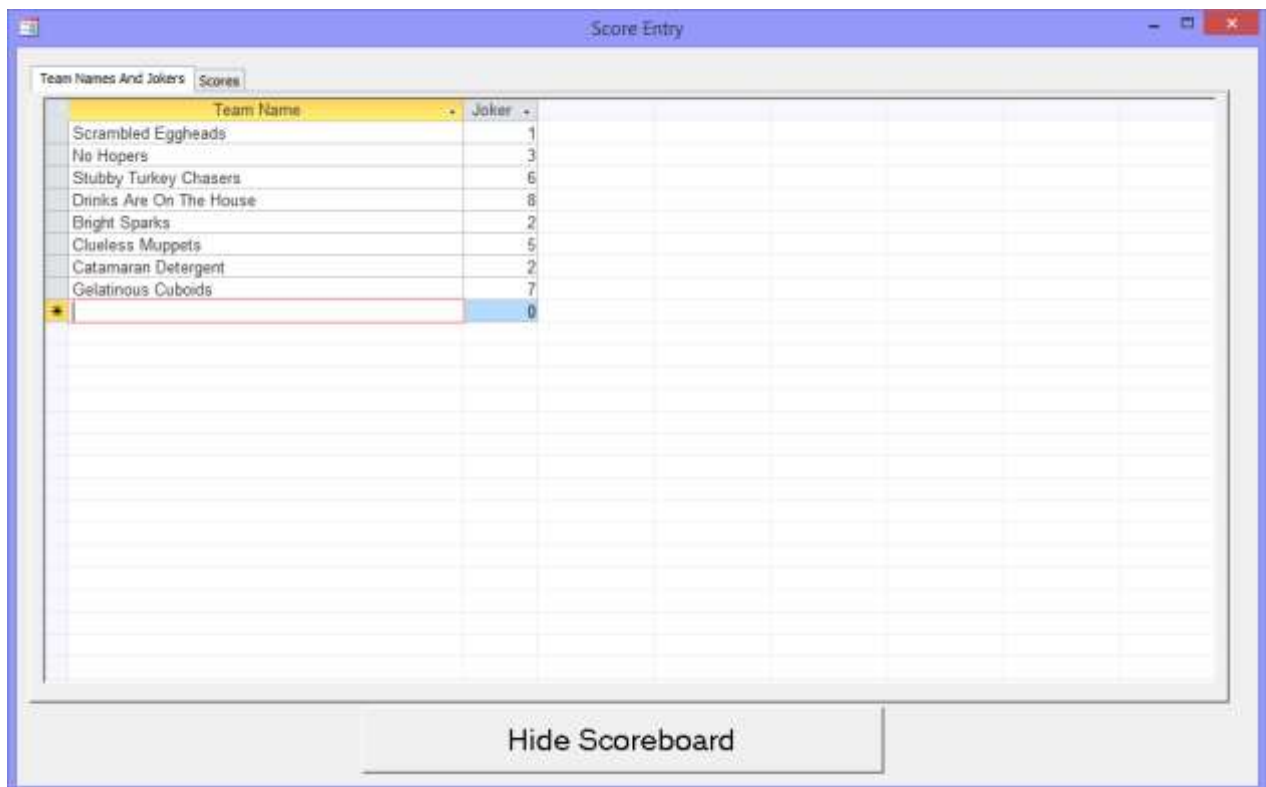
Getting Started

On launch, you will be presented with a Terms of Use screen - click 'I accept' to continue (assuming of course that you do accept the terms stated)

Next, two forms will open – the score maintenance form and the scoreboard itself (the database contains sample scoreboard data – read further down to find out how to delete this and start afresh)

Score Maintenance

The Score Maintenance window has two tabs ('Team Names And Jokers' and 'scores') – in the first of these, you can:

- add teams (by typing them in the blank record at the bottom)

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- delete teams (by clicking the grey row selectors and pressing the Delete key on your keyboard)
- Edit team names
- Define team joker rounds (see 'Jokers' section below)

In the Scores tab, you can:

- Enter or amend scores for numbered rounds or the bonus round
- See the calculated total scores
- Sort by team name (for ease of score entry) or total score (for announcement of current or final positions)
- Navigate around the grid using the arrow keys (this is actually easier than using a mouse, as it will automatically highlight the field values for overtyping)

You cannot edit team names or jokers in the Scores tab, and it is not possible to overwrite the calculated total

Below the tab area on the Score Maintenance form, there is a large button to toggle the scoreboard screen between hidden and visible – so you can hide it while you enter scores for a round (this is recommended, as it will also force a re-sort of the displayed teams by descending score)

Scoreboard

Team Name	1	2	3	4	5	6	7	8	Bonus	Total
Scrambled Eggheads	J 6	3	6	7	8	4.5	6	9	8.5	64
Drinks Are On The House	4	6	0	7	2	5.5	6.5	J 7	15	60
Stubby Turkey Chasers	2	6	4	9	3.5	J 4	0	6	20	58.5
Clueless Muppets	8	3	7	4	J 5	3	8	4	9	56
Bright Sparks	9	J 5	5	3	2	4	2	2	11	48
Catamaran Detergent	6	6	6	7	6	3	1	6	7	48
Gelatinous Cuboids	3	1	4	9	9	2	J 1	8	8	46
No Hopers	7	2	J 4	7	8	3	2	1	1.5	39.5

Scoreboard by Atomic Shrimp   www.AtomicShrimp.com

The scoreboard itself is designed to be displayed on an attached video projector – if you have your desktop extended onto the projector as a second monitor (as opposed to the same thing displayed on both), you should be able to drag the scoreboard across onto the projected display and it should stay in the same place after being hidden/revealed

The Teams are sorted in descending order of score, then alphabetic by name (in the case of tied scores), however, this sorting is only refreshed on hiding, then revealing the scoreboard

The scoreboard is resizable so you can drag it to fit whatever number of teams you have

Jokers

Jokers are an optional feature – if used, the team's raw score value will be calculated as double for the round on which they play their joker (The raw, undoubled score will appear in the grid – it's only calculated as double in the total)

Joker rounds for each team are highlighted on the scoreboard with a yellow square and a red letter J

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If you do not wish to use Jokers in your quiz (or if an individual team fails or declines to play their joker), enter zeroes in the joker round number against the team names – and no jokers will be calculated

Other notes:

If appropriate/desired, it is acceptable to enter half points in the score entry grid

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But Please Don't Ask For Support

You're free to modify this database in any way and for any purpose you see fit, but please don't ask me for assistance. In all honesty, I probably won't be able to remember exactly how it works – the event code is simple, but here are a couple of things that might not be obvious:

- the Joker highlights use Conditional Formatting
- there's a lengthy, but straightforward IIF statement for the Joker-inclusive totals in Query2 (the query that supplies the data for the scoreboard)